

Year 2: Term 2

Some Like it Hot

Science: (Old NC units) 1st half: Animals/Humans

- Know that animals, including humans, have offspring which grow into adults.
- Find out and describe the basic needs of animals, including humans for survival.

Science: (Old NC units) 2nd half: Plants

- Observe and describe how seeds and bulbs grow into mature plants.
- Find out how plants need water, light and a suitable temperature to grow and stay healthy.

ICT Opportunities :

• *ICT Opportunities*

History: THE GREAT FIRE OF LONDON

- Know what happened in the Great Fire of London.
- Know why the fire spread so fast and stayed alight for so long.
- Investigate how we know what happened in the Great Fire of London.
- Look at how the Great Fire of London changed the layout of London.
- Evaluate what we have learnt about the Great Fire of London.
- Know why the Great Fire of London was an important part of the history of Lambeth.
- Know why we remember Samuel Pepys.
- Use Samuel Pepys's diaries to learn about the Great Fire of London.

Geography: THE EQUATOR

- Locate the equator on a map.
- Identify hot areas of the world in relation to the equator.
- Use maps, globes and atlases to locate the equator.
- Locate the North and South Poles and know their proper names.
- Identify cold areas of the world in relation to the North and South Pole.

ICT Opportunities

ICT Opportunities

ART: MATISSE AND CUTOUTS

- Cut and shave fabric using scissors/snips.
- Create images from a variety of media.
- Arrange and glue materials to different backgrounds.
- Fold, crumple, overlap and tear paper.
- Work on different surfaces.

D.T: WHERE DOES FOOD COME FROM

- Develop a food vocabulary using taste, smell, texture and feel.
- Group familiar products into the country they came from (link to countries around the equator)
- Cut, peel, grate and chop a range of ingredients.
- Work safely and hygienically.
- Understand the need for a variety of foods in a diet.
- Measure and weigh food items, non-statutory measures e.g. spoons, cups.

ICT Opportunities:

ICT Opportunities:

Music:

- Use their voices creatively by singing songs, chants & rhymes
- Play un-tuned instruments musically.
- Listen with concentration to a range of high quality recorded music.
- Experiment with sounds using interrelated dimensions of music.

Computing: Coding, Programming and Computer Games

- Understand and create simple everyday step-by-step algorithms
- Use simple commands to control the movement and actions of a person or onscreen object
- Use symbols for direction, distance and turn in a simple program or sequence of actions
- Explore games and simulations with drag/drop and basic variables
- Identify obvious errors and correct them

ICT Opportunities Digital Media

- Record and play back sounds using a digital recording device
- Create musical sequences using symbol-based software tools

P.E: games, gymnastic and dance (see the P.E folder for more guidance)

ICT Opportunities; Digital Media and Tools - Take photos and videos for a purpose, using basic camera tools – zoom and a tripod

R.E - SEE AGREED SYLLABUS

- CHRISTIANITY - unit 3
- HINDUISM - unit 2

Entitlement and Enrichment

- The monument/ Museum of London/ visit Kew Gardens and learn about plants that grow near the equator/hot climates/ butterfly house